

Ahmed Bellagha

Senior Marketing Artist

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I am a result driven professional 2D/VFX motion designer, with proven UI/UX experience. Accomplished in problem solving, do not fear challenges, as well as I am self-motivated with excellent communication skills. Storytelling is what I care the most, estimating the needs and the deadlines of my projects are in my everyday tasks and of course an avid gamer since the age of 8.

Languages

- English
- French
- Arabic

Organizations

“Blech 7es” Association (Sound recording studio, free for everyone)

2017 – present | Tunis, Tunisie

Tunisian Game Developers Association

2016 – 2017 | Tunis, Tunisie

National Electronic Sports Association

2015 – 2017 | Tunis, Tunisie

Tunisian Association of Gamers

2013 – present | Tunis, Tunisie

Interests

Board Games • Music • Video Games •
Skateboard • Cycling • Movies

Skills

Storytelling

Communication

Adobe Photoshop

Adobe After Effects

Adobe Premiere

Adobe Illustrator

Organization

Creativity

Leadership

Education

Computer Graphics & Multimedia

Collège LaSalle - Tunis

2015 – 2017 | Tunis, Tunisia

Baccalaureate in Economics & Management

2012 – 2013 | Tunis, Tunisia

Professional Experience

OGSO Mountain Essentials

Marketing Artist Manager

06/2023 – 04/2024 | Tunis, Tunisia

I have been involved in the creation of every video that was present in all of the brand's different channels (Instagram/TikTok/Youtube), together with the marketing team, we mainly came up with ideas for the social media + website content, emailing campaigns, major films as well as collaborations with the ambassadors.

Dark Owl Studio

Co-Founder - Art Director - Motion Graphic Designer

03/2020 – present

Working as a remote Freelancer for different clients both locally and internationally on projects like short-movies, advertising campaigns also with Youtubers/Streamers.

NewGen Studio

2D, UI/UX Artist

07/2018 – 03/2021 | Tunis, Tunisia

An indie game dev. studio. By leading the 2D and UI/UX part of the studio I was responsible for the prototyping/creation phase then polishing of the user interface as well as the icons and 2D animations present in all our video games, during this period I've been involved in 2 major PC games the first one is called Clash: Mutants VS Pirates and the second one is called West Hunt (both present in the Steam store).

Red Prod

Senior Motion Graphic Designer

01/2018 – 02/2019 | Tunis, Tunisia

An audiovisual Production company where I was responsible for all the aspects of creating motion graphics videos from the research process to the creation phase then polishing and rendering. After a year of hard work I am proud to say that I have been able to make a showreel of great motion design projects for the company.